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## Warcraft 3 reign of chaos patch

Quick review by Michael Black on 21 Oct 2013 "Full patch for Warcraft 3 Reign of Chaos." Keeping your games up to date is necessary to ensure a safe multi-player environment, as well as fix any bugs or glitches that may be occurring. The Warcraft 3 Reign of Chaos Patch features a few small but noticeable fixes for your game that will not only improve performance but also give you new things to do within the game. Always show unit and building health bars is one of the highly requested additions put into effect with this patch. Another minor yet note-able change is that a Hex will no longer provide a speed boost to a Hero if cast at the end of Metamorphosis or Chemical Rage effects. Along with these changes are some minor bug fixes that prevent the game from crashing unexpectedly. Key Features of Warcraft 3 Reign of Chaos English Patch Full: Free to download Fixes bugs in the game client Prevents unexpected crashes Minor changes to hex New option to show unit and building health at all times There are no user reviews. Be the first to review this software. Email me updates Report broken link Report spam Report new version User rating 4/5 (337 votes) Very good You're viewing Significant patches: 1.00 ROC release 1.03 added computer difficulty (Easy Normal Insane) 1.06 redesigned attack and armor system 1.07 TFT release 1.10 CustomKestys support 1.11 (listfile) file is missing in War3patch.mpq, starting from version ROC 1.11 TFT 1.12 to version 1.27b inclusive 1.13 maps added - TFT Orc campaign - Acts 2 and 3 1.17 w3g replays show the version number of warcraft 1.21b untie from CD 1.24b the maximum map size has been increased from 4M8 to 8M8 for local game (The map file is too big. Please choose a different map.) 1.26c "folk" version, the most stable and without "extra" frills 1.28.0.7205 binding to CD-key 1.28.0.7205 Campaigns/DemoCampaign.w3m is no longer included with Warcraft 1.28.0.7205 patches are no longer distributed as an installer. NGDP (Next Generation Download Protocol) 1.28.0.7205 transferring data to %USERPROFILE%\Documents\Warcraft III or to %PUBLIC%\Documents\Warcraft III 1.28.3.7554 ROC and TFT clients are combined into one 1.29.0.9055 deleted the Frozen Throne.exe and 1.29.0.9055 expanding the visibility of the game to widescreen 1.30.0.1291 added support 1.30.0.9055 increasing the maximum map size to 480x480 1.29.2.9231 distribution via CDN (Build ID) 1.30.0.9900 transition from MPQ to CASC (from 965%) 1.30.0.9900 added matching of the game language with a key in the registry (if they do not match, then a black screen) 1.31.0.12071 fix support 1.31.0.12071 transition to multilingual maps (Locales), new maps do not start on the old warcraft 1.32.0.14481 Reforged release 1.32.0.14481 the button "Custom Campaign" (the Campaigns folder) disappeared Installation procedure: Spoiler: Installation procedure The algorithm for obtaining ROC 1.26: 1. Install from the disc Warcraft 3 ROC 1.00 2. Run the exe-patch ROC 1.26 The algorithm for obtaining TFT 1.26: 1. Install from the disc Warcraft 3 ROC 1.00 2. Install Warcraft 3 TFT 1.07 4.add-on from disk 3. Run the exe-patch TFT 1.26 If you already have a folder with Warcraft: 1. Copy to this folder "War3\CurrentDir InstallPath.bar" and run this bat file 2. Run the desired exe patch Basic information for installing patches: - ROC = Warcraft 3 Reign of Chaos - TFT = Warcraft 3 The Frozen Throne - After installing ROC - the version of the game becomes 1.00 - After installing TFT - the game version becomes 1.07 (Even if it was higher before installation, for example ROC 1.26) - The language of the game cannot change after patches. Patches from other languages are not suitable. There must be strict compliance. Game language = Patch language - TFT cannot be set before ROC. ROC game is installed first - Patches are divided into ROC and TFT. ROC patches do not fit the TFT game. TFT patches do not fit the ROC game. ROC patches are suitable for playing without TFT add-on, TFT patches are suitable for playing with TFT add-on - The TFT patch is self-contained and already includes the ROC patch (patches both ROC and TFT) (only for games with the TFT add-on) - The official patch installer will not install the patch on a modified Warcraft, only on the official (check the checksums) - Patches are divided into full and cumulative. Full patches can be installed on any previous version (for example, 1.20d at 1.15). Cumulative can only be set if the version is already installed 1 step below. (e.g. 1.24d at 1.24c) - The patch can only be placed above the current version of the game. You can't set the version down. (For example, 1.20 to 1.15 - it is possible, 1.15 to 1.20 - it is impossible) - Changelog is written in the Patch.txt file in the root of the game - Offline patches in the form of files are available for versions 1.00-1.27b, starting from version 1.28.0 the patch occurs only "on the fly" through Battle.Net. Thus, patches in the form of exe files for 1.28 and higher do not exist. - Changing the patch is possible only within one language + inside one add-on. Changelog: List of Released Versions Addon - Date - Patch - Version - World Editor - MPQ/CASC - CDN Build ID ROC - 07.03.2002 - 1.00 - 1.0.0.4448 - WE 4448 - MPQ ROC - 07.05.2002 - 1.01 - 1.0.1.4482 - WE 4482 - MPQ ROC - 07.10.2002 - 1.01b - 1.0.1.4483 - WE 4482 - MPQ ROC - 07.31.2002 - 1.01c - ? WE 4482 - MPQ ROC - 08.16.2002 - 1.02 - 1.0.1.4531 - WE 4531 - MPQ ROC - 09.06.2002 - 1.02a - 1.0.1.4563 - WE 4531 - MPQ ROC - 10.09.2002 - 1.03 - 1.0.3.4653 - WE 4572 - MPQ ROC - 11.04.2002 - 1.04 - 1.0.3.4709 - WE 4654 - MPQ ROC - 11.07.2002 - 1.04b - 1.0.3.4709 - WE 4654 - MPQ ROC - 01.30.2003 - 1.04c - 1.0.4.4905 - WE 4654 - MPQ ROC - 01.31.2003 - 1.05 - 1.0.5.4944 - WE 4654 - MPQ ROC - 06.03.2003 - 1.06 - 1.0.6.5551 - WE 4654 - MPQ TFT - 07.01.2003 - 1.07 - 1.0.7.5535 - WE 6031 - MPQ TFT - 07.03.2003 - 1.10 - 1.0.10.5610 - WE 6034 - MPQ TFT - 07.15.2003 - 1.11 - 1.0.11.5616 - WE 6035 - MPQ TFT - 07.31.2003 - 1.12 - 1.0.12.5636 - WE 6036 - MPQ TFT - 12.16.2003 - 1.13 - 1.0.13.5816 - WE 6037 - MPQ TFT - 12.19.2003 - 1.13b - 1.0.13.5818 - WE 6037 - MPQ TFT - 12.19.2003 - 1.14 - 1.0.14.5840 - WE 6039 - MPQ TFT - 01.10.2004 - 1.14b - 1.0.14.5846 - WE 6040 - MPQ TFT - 04.14.2004 - 1.15 - 1.0.15.5917 - WE 6043 - MPQ TFT - 05.10.2004 - 1.16 - 1.0.16.5926 - WE 6046 - MPQ TFT - 09.20.2004 - 1.17 - 1.0.17.5988 - WE 6050 - MPQ TFT - 03.01.2005 - 1.18 - 1.0.18.6030 - WE 6051 - MPQ TFT - 09.19.2005 - 1.19a - 1.0.19.6041 - WE 6052 - MPQ TFT - 09.21.2005 - 1.19b - 1.0.19.6046 - WE 6052 - MPQ TFT - 10.03.2005 - 1.20a - 1.0.20.6048 - WE 6052 - MPQ TFT - 12.12.2005 - 1.20b - 1.0.20.6055 - WE 6052 - MPQ TFT - 01.09.2006 - 1.20c - 1.20.2.6055 - WE 6052 - MPQ TFT - 04.21.2006 - 1.20d - 1.20.3.6070 - WE 6052 - MPQ TFT - 06.22.2006 - 1.20e - 1.20.4.6074 - WE 6052 - MPQ TFT - 01.22.2007 - 1.21a - 1.21.0.6263 - WE 6052 - MPQ TFT - 02.06.2008 - 1.21b - 1.21.1.6300 - WE 6052 - MPQ TFT - 06.30.2008 - 1.22 - 1.22.0.6328 - WE 6057 - MPQ TFT - 03.20.2009 - 1.23 - 1.23.0.6352 - WE 6058 - MPQ TFT - 08.04.2009 - 1.24a - 1.24.0.6372 - WE 6059 - MPQ TFT - 08.25.2009 - 1.24b - 1.24.1.6374 - WE 6059 - MPQ TFT - 12.01.2009 - 1.24c - 1.24.2.6378 - WE 6059 - MPQ TFT - 01.21.2010 - 1.24d - 1.24.3.6384 - WE 6059 - MPQ TFT - 03.11.2010 - 1.24e - 1.24.4.6387 - WE 6059 - MPQ TFT - 03.08.2011 - 1.25b - 1.25.1.6397 - WE 6059 - MPQ TFT - 03.24.2011 - 1.26a - 1.26.0.6401 - WE 6059 - MPQ TFT - 03.14.2016 - 1.27a - 1.27.0.52240 - WE 6059 - MPQ TFT - 12.13.2016 - 1.27b - 1.27.1.7085 - WE 6059 - MPQ TFT - 04.05.2017 - 1.28.0 - 1.28.0.7205 - WE 6059 - MPQ - TFT - 04.27.2017 - 1.281 - 1.28.1.7365 - WE 6059 - MPQ - TFT - 05.10.2017 - 1.282 - 1.28.2.7395 - WE 6059 - MPQ - TFT - 06.20.2017 - 1.283 - 1.28.3.7554 - WE 6059 - MPQ - TFT - 06.20.2017 - 1.284 - 1.28.4.7608 - WE 6059 - MPQ - TFT - 07.06.2017 - 1.285 - 1.28.5.7680 - WE 6059 - MPQ - TFT - 04.10.2018 - 1.29.0 - 1.29.0.9055 - WE 6060 - MPQ - TFT - 04.23.2018 - 1.291 - 1.29.1.9160 - WE 6060 - MPQ - TFT - 05.03.2018 - 1.292 - 1.29.2.9231 - WE 6060 - MPQ - 0836dab81d4bd2cf611e155de1ae7d TFT - 08.08.2018 - 1.30.0 - 1.30.0.9900 - WE 6061 - CASC - 2aa787736e88e43f6ace0a4897fcbf TFT - 08.09.2018 - 1.30.0a - 1.30.0.9922 - WE 6061 - CASC - 3e76e9c14c8075df67d7e10915a99c TFT - 09.13.2018 - 1.30.1 - 1.30.1.10211 - WE 6061 - CASC - 38f31e6b7143d03da0584bf559e4d2 TFT - 11.30.2018 - 1.30.2 - 1.30.2.11024 - WE 6061 - CASC - ? TFT - 11.30.2018 - 1.30.2 - 1.30.2.11029 - WE 6061 - CASC - e4473116a14ec84b2e00c6fa4c3142f TFT - 12.04.2018 - 1.30.2 - 1.30.2.11057 - WE 6061 - CASC - 58bb40c142187bca81280ab76e162ea TFT - 12.06.2018 - 1.30.2 - 1.30.2.11065 - WE 6061 - CASC - 874136b37597365f185484d94d4804f TFT - 12.13.2018 - 1.30.2 - 1.30.2.11113 - WE 6061 - CASC - cb849e73984c98f37ee8f1760356709c TFT - 01.04.2019 - 1.30.3 - 1.30.3.11235 - WE 6061 - CASC - aab047a72e72b9016192bed0662b5e TFT - 01.14.2019 - 1.30.4 - 1.30.4.12074 - WE 6061 - CASC - 7c45731c226f4f30035ab9d905745 TFT - 05.28.2019 - 1.31.0 - 1.31.0.12051 - WE 6072 - CASC - cc2dbb838eb5156585b5c19f19851e6e5 TFT - 06.10.2019 - 1.31.1 - 1.31.1.12164 - WE 6072 - CASC - 9d237ac14c5b0d4bd4d0eb809781235d REF - 01.28.2020 - 1.32.0 - 1.32.0.14481 - WE 6105 - CASC - 11be6c175d8996141401fed8c09a35 REF - 02.06.2020 - 1.32.1 - 1.32.1.14604 - WE 6105 - CASC - 82335baeac7b47010e4aa37102607a REF - 02.24.2020 - 1.32.2 - 1.32.2.14722 - WE 6106 - CASC - fd283a3545d954f486e36a1e464d226 Version numbers: Category\Warcraft III patches Warcraft client builds Warcraft III patch information Warcraft III patches Warcraft\Public\files Category\Patches - Liquipedia Warcraft Wiki Warcraft III | WhatPulse Warcraft III - BetaArchive Wiki Hallfry's unofficial Blizzard Archive World Editor Warcraft: Spoiler: World Editor Version numbers: Category\Warcraft III patches Warcraft client builds Warcraft III patch information (1.0.1.4531-1.0.1.4563) 4572 - 1.03 (1.0.3.4653) 4654 - 1.04-1.06 (1.0.3.4709-1.0.6.5551) 6031 - 1.07 (1.0.10.5635) 6034 - 1.10 (1.0.10.5610) 6035 - 1.11 (1.0.11.5616) 6036 - 1.12 (1.0.12.5636) 6037 - 1.13-1.13b (1.0.13.5816-1.0.13.5818) 6039 - 1.14 (1.0.14.5840) 6040 - 1.14b (1.0.14.5846) 6043 - 1.15 (1.0.15.5917) 6046 - 1.16 (1.0.16.5926) 6050 - 1.17 (1.0.17.5988) 6051 - 1.18 (1.0.18.6030) 6052 - 1.19-1.21b (1.0.19.6041-1.21.1.6300) 6057 - 1.22 (1.22.0.6328) 6058 - 1.23 (1.23.0.6352) 6059 - 1.24-1.28.5 (1.24.0.6372-1.28.5.7680) 6060 - 1.29.0b-1.29.2 (1.29.0.9055-1.29.2.9231) 6061 - 1.30.0-1.30.4 (1.30.0.9900-1.30.4.11274) 6072 - 1.31.0-1.31.1 (1.31.0.12071-1.31.1.12164) 6105 - 1.32.0-1.32.1 (1.32.0.14481-1.32.1.14604) 6106 - 1.32.2 (1.32.2.14722) Launch options (different options work on different versions): Spoiler: Launch options (different options work on different versions) Window State: -w= To force the game to appear in windowed mode -nativefullscreen = To launch Warcraft in native fullscreen -fullscreen = Starts the game in windowed mode -windowed fullscreen = To launch Warcraft in native fullscreen -windowmode fullscreen = Starts the game in windowed fullscreen mode -windowmode windowed = To force the game to appear in windowed mode -nowpauze = Stops the game from pausing when the window loses focus, useful for testing Video Mode: -swirl = To use software transform and lighting video mode -d3d = Starts the game using Direct3D mode -opengl = Starts the game using OpenGL mode -graphicsapi OpenGL = Starts the game using OpenGL -graphicsapi OpenGL2 = Works as the old opengl -graphicsapi OpenGL4 = CRASHES THE GAME -graphicsapi Direct3D9 = Starts the game using Direct3D -graphicsapi Direct3D11 = CRASHES THE GAME -graphicsapi Direct3D12 = CRASHES THE GAME -graphicsapi Null = CRASHES THE GAME -launch = launch Reforged World Editor or Warcraft -class = To start the game in Reign of Chaos mode -loadfile = This allows you to instantly start a replay or a map without going through the menu. Specifies which file to load, the file must be in a subdirectory of your Warcraft III installation. This also works with the editor -loadfile "%USERPROFILE%\Documents\Warcraft III\Maps\2\BoobyBay.w3m" -loadfile "C:\Games\Warcraft III\Replays\LastReplay.w3g" -datadir = This is a single command that allows you to load all resources from a different directory. Useful for things like total conversions. CustomWar3.mpq -gametype (It is unknown what this command does, but it works with loadfile and must be a number.) -crash (Instantly crashes the game, maybe used to test the error reporter) -assrt -locale (Appears to change the game from English to another language) -rocky (Possibly sets the Reign of Chaos CD-Key) -fkey (Possible sets the Froz Throne CD-Key) -pluginDir (Are we getting plugins) -routerconfig -routerapp -nomouseclick = Prevents the mouse from being confined to the game window when running in windowed mode. -mouseclick = Confines the mouse to the game window when running in windowed mode. FAQ: Why do we need older versions of patches if there is the newest latest? - Some custom maps do not work on new versions - Replays need to be watched on that patch on which players played - In old patches, a different balance, a different balance, in old patches, some other models and effects - In old patches, other versions of embedded maps from Blizzard - And also the Blizzard turned off the ftp server with patches and some old patches could not be reached at all, if only from the hands of collectors How to decrypt version? \_English for the English version of warcraft War3PatchXXX and War3Patches\_XXX - patch for ROC, not suitable for TFT War3ROC - patch for ROC, not suitable for TFT War3TFT - patch for TFT, not suitable for ROC\_124c\_124d\_ - if there are two numbers, then the patch is cumulative, where the first digit is the version number of the game to be installed on, the second digit is the patch number that will become after patching War3ROC\_124b\_124c\_English - patch for ROC, cumulative patch 1.24c, set to 1.24b, English language War3TFT\_121b\_English - patch for TFT, full patch 1.21b, put on any version from 1.07 to 1.20a, English language 1.24(Version),0(a),1(b),2(c),3(d),6378(build) What is the difference between v1 and v2? Patches are different, but the result is the same. I get an error while installing the patch, because of what? - the installed version of Warcraft is higher than the version of the patch being launched - Warcraft language and patch language do not match - the add-on does not match (starting the ROC patch when the TFT add-on is installed and vice versa) - the folder with Warcraft files is not in the path that is registered in the registry - not enough rights, you need to update in safe mode - a modified Warcraft is installed, or some separate files are modified Why are some patches small and some are large? There are full patches of large size that can be put on any previous version. And there are small-size cumulative patches that can be installed on only one specific version. What is the difference between full and cumulative patches? Patches are different, but the result is the same. Do I need to follow the language of the installed Warcraft and patch? It is necessary, patches with a different language will not be installed. Is it possible to change the language of Warcraft by installing a patch with another language? No. You need to install from scratch a Warcraft with the desired language, and then patch it. Do I need to install both ROC and TFT patches? No, if you have a version of ROC, then you need to install only ROC. If you have a TFT version, then you need to install only TFT Do I need to install all the old patches in order? No, not necessarily, just put the very last one. (War3TFT\_127b\_English or War3ROC\_127b\_English) If I have a 1.18 patch, can I immediately install 1.24c? Or should I install it in order from 1.0? It is enough to run one of the two files, depending on the installed version: War3ROC\_124c\_English.exe War3TFT\_124c\_English.exe What needs to be done to install patch? Install the version of ROC 1.0 + optionally TFT 1.07, run the selected patch. How does the patch know where the Warcraft is installed? From the registry (string parameter) [HKEY\_CURRENT\_USER\Software\Blizzard Entertainment\Warcraft III "InstallPath"="C:\Program Files\Warcraft III "InstallPath"="C:\Program Files\Warcraft III " [HKEY\_LOCAL\_MACHINE\SOFTWARE\Wow6432Node\Blizzard Entertainment\Warcraft III] (takes precedence) "InstallPath"="C:\Program Files\Warcraft III "InstallPath"="C:\Program Files\Warcraft III " Why doesn't the Warcraft start after the patch and ask for a disk? Because in versions 1.00-1.21a a disk is required Starting with version 1.21b no disk is required Where does it indicate which Warcraft CD drive checks for a disc before launching the game? (Drive letter) From the registry (string parameter) [HKEY\_CURRENT\_USER\Software\Blizzard Entertainment\Warcraft III "War3CD"="E:" "War3XD"="E:") How can I change the installation folder in the registry for the patch? Five ways: 1. Manually delete data from the registry and reinstall Warcraft from the original CD 2. Manually register a new path in the registry (regedit.exe) [HKEY\_CURRENT\_USER\Software\Blizzard Entertainment\Warcraft III "InstallPath"="C:\Games\Warcraft3 "InstallPath"="C:\Games\Warcraft3 " [HKEY\_LOCAL\_MACHINE\SOFTWARE\Wow6432Node\Blizzard Entertainment\Warcraft III] (takes precedence) "InstallPath"="C:\Games\Warcraft3 "InstallPath"="C:\Games\Warcraft3 " 3. Through the WarRun program 4. Generate a reg file on the site WarCraft III Registry Fixer and run it 5. Create a bat file, copy it to any folder with Warcraft and run: War3\_CurrentDir\_InstallPath.bat @echo by Firstrun70 reg delete "HKCU\Software\Blizzard Entertainment\Warcraft III "v InstallPath /f reg delete "HKCU\Software\Blizzard Entertainment\Warcraft III "v InstallPathX /f reg delete "HKLM\Software\Wow6432Node\Blizzard Entertainment\Warcraft III "v InstallPath /f reg delete "HKLM\Software\Wow6432Node\Blizzard Entertainment\Warcraft III "v InstallPathX /f reg delete "HKCU\Software\Blizzard Entertainment\Warcraft III "v InstallPath /f REG\_SZ /d "%CD%" reg add "HKCU\Software\Blizzard Entertainment\Warcraft III "v InstallPathX /f REG\_SZ /d "%CD%" pause Can I play on Battle.net? To play on Battle.net requires a purchased key of the game Warcraft 3: Reign of Chaos, Frozen Throne or Reforged Can I buy a ROC or TFT key? Only Reforged keys are sold in the official store. ROC and TFT keys are valid only previously purchased when they were on sale. How to find out which add-on I have installed? 1.00 - 1.28.5.7680 - If there is a Frozen Throne.exe file, then TFT, otherwise ROC 1.29.0.9055 - 1.32 - TFT How to find out which version I have installed? 1.00-1.28.5.7680 File War3.exe or Game.dll - RMB - Properties - Details - File version 1.28.5.7680-1.32 Warcraft III.exe file - RMB - Properties - Details - File version And can you somehow lower the version from 1.24 to 1.23? Yes, you can: 1. Delete registry branches [HKEY\_CURRENT\_USER\Software\Blizzard Entertainment\Warcraft III] [HKEY\_LOCAL\_MACHINE\SOFTWARE\Wow6432Node\Blizzard Entertainment\Warcraft III] Reinstall Warcraft, specify a new key before starting. Folder Copy (9 Gb) or Warcraft 3 Version Switcher (7 Gb) or Warcraft Assistant How to change CD Key? Delete registry branches: [HKEY\_CURRENT\_USER\Software\Blizzard Entertainment\Warcraft III] [HKEY\_LOCAL\_MACHINE\SOFTWARE\Wow6432Node\Blizzard Entertainment\Warcraft III] Reinstall Warcraft, specify a new key before during installation Or use the "Warcraft 3 CD Key Changer" What files change during the patch? 1.00-1.27a Folder \Maps BNUupdate.exe bnupdate.log CustomKeyInfo.txt CustomKeysSample.txt Frozen Throne.exe game.dll License.txt LicenseUK.txt Microsoft\W320.CRT.manifest msvc80.dll msvc80.dll msvc80.dll Patch.txt replays.exe Storm.dll war3.exe War3Patch.mpq Warcraft III.exe wordedit.exe + 1.27b Folder \Movies\Folder Veditmstimes\blizzard\_ax\BlizzardError.exe jll5.dll MoviePatcher.exe Mss32.dll msvcpl120.dll msvcrl20.dll SystemSurvey.exe - The patch is changed between 1.00 and 1.27b by replacing several small files, and it is also possible to roll back by copying these files, while starting from 1.28 each build (each patch) changes the contents of the main mpq files of the game (War3.mpq War3Local.mpq War3x.mpq War3Local.mpq), which occupy more than 1.0 Gb. Thus, changing the patch is almost no different from changing the entire client. The situation is complicated by the small distribution in the network of versions from 1.28.0.7205 to 1.29.2.9231 and the lack of official directory. How to enable the launch of the intro video? [HKEY\_CURRENT\_USER\Software\Blizzard Entertainment\Warcraft III\Misc] "seinitormovie"=dword:00000000 How to see the license agreement in World Editor? [HKEY\_CURRENT\_USER\Software\Blizzard Entertainment\WorldEdit] "Has Been Run"=dword:00000000 Why does Warcraft offer to transfer game files from the game directory to \User\Documents? Starting with version 1.28.0.7205, Warcraft stores all data in the %USERPROFILE%\Documents\Warcraft III folder or in the %PUBLIC%\Documents\Warcraft III At the first start, it moves there all the folders from the game directory. Moves folders such as - Maps, Replays, Campaigns, AI Scripts, Errors, Logs, Screenshots, Scripts. How to disable file transfer to \User\Documents? To prevent the transfer of folders, you need to add a key in the registry [HKEY\_CURRENT\_USER\SOFTWARE\Blizzard Entertainment\Warcraft III] "Migration Complete"=dword:00000001 Why does Warcraft does not see the Maps folder, how to make it possible to copy maps to the Warcraft folder? In order for Warcraft to work in a local directory (as it was in older versions), you need to add a registry key [HKEY\_CURRENT\_USER\SOFTWARE\Blizzard Entertainment\Warcraft III] "Allow Local Files"=dword:00000001 So many different versions, I can't figure it out. People use three Warcraft names: 1. The "Old" Warcraft - 1.00 - 1.27b 2. "New" Warcraft - 1.28 - 1.31 3. Warcraft Reforged - 1.32 Where to find patches newer than 1.27b? Nowhere, they are not officially reforged, because the client is updated online. How can I play old versions of Warcraft above version 1.27b? Only download the full client. Why does it start to update when it starts? After 1.27b you need to run through Warcraft III.exe, and not through Warcraft III Launcher.exe And you can't accept the offer to upgrade to the latest version after launching through Warcraft III.exe What is the difference between Warcraft III Launcher.exe and Warcraft III.exe? Warcraft III Launcher.exe - Updates Warcraft Warcraft III.exe - Launches Warcraft Where are CD keys stored? 1.00-1.27b "War3.mpq" (ROC) and "War3x.mpq" (TFT). The keys are in the MPQ archives, in the "font" folder (in encrypted form) 1.28.0.7205-1.29.2.9231 roc.w3k fit.w3k in the Warcraft folder 1.30.0.9900-1.32.0.14722 roc.w3k fit.w3k in the folder C:\ProgramData\Blizzard Entertainment\Warcraft III Do I need to have both ROC and TFT keys? 1.00-1.06 - only ROC key + CD 1.07-1.21a - ROC or ROC+TFT keys + CD 1.21b-1.27b - ROC or ROC+TFT keys 1.28.0.7205-1.30.4.11274 - ROC or ROC+TFT keys 1.31.0.12071-1.31.1.12164 - only ROC key 1.32.0.14481-1.32.1.14722 - REF key for HD, ROC key for SD What is SD and HD in Reforged? SD - old graphics, models and voice acting HD - new graphics, models and voice acting Where are official maps stored? Starting with ROC 1.11 TFT 1.12 patches, the file (listfile) is not stored in War3Patch.mpq, but in the patch.exe file and is fed during installation. 1.00-1.27b: Blizzard Maps are stored in each patch (copied to \Maps) during the patch, replacing the old ones) Blizzard Campaign are stored in war3.mpq (ROC) + War3xlocal.mpq (TFT) + War3Patch.mpq (TFT - 1.29.2.9231: Blizzard Maps are stored on Blizzard servers (copied to \Maps) during the online patch, replacing the old ones) Blizzard Campaign are stored in war3.mpq (ROC) + War3xlocal.mpq (TFT + TFT\_OrcX2) 1.30.0.9900 - 1.32: Blizzard Maps stored in CASC Blizzard Campaign stored in CASC How to open MPQ? Ladik's MPQ Editor WinMPQ How to open CASC? Ladik's Casc Viewer (Casc Viewer) CASC Explorer Where are the settings stored? 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